



SENIOR PLANET

*Aging with Attitude*

## IoT & Entertainment

### IoT technologies offer:

- Personalized entertainment experience
- Targeted advertising content
- Portable access to music, videos, and gaming

### IoT Lifestyle & Entertainment products:

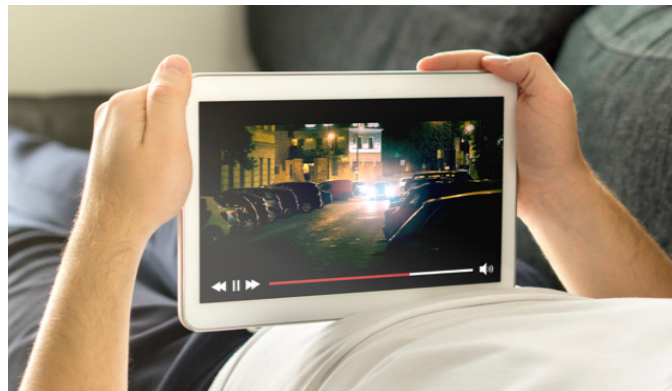
- Smart TVs and streaming devices
- Gaming devices
- Smart sports

### Internet of Musical Things:

- Smart musical instruments
- PixMob's wristbands

### IoT and consumer experience:

- Disney's MagicBands
- Amazon Go



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